



EEEN 462 – ANALOGUE COMMUNICATION

FM BROADCASTING – STUDY GUIDE

I. FUNDAMENTAL CONCEPTS

1. Definition of FM:

- Frequency Modulation: Carrier frequency (f_c) varies proportionally to the amplitude of the modulating signal ($m(t)$).

- **Equation:**

$$s_{\text{FM}}(t) = A_c \cos \left(2\pi f_c t + 2\pi k_f \int_0^t m(\tau) d\tau \right)$$

- A_c : Carrier amplitude,
- k_f : Frequency sensitivity (Hz/volt).

2. Modulation Index (β):

- $\beta = \frac{\Delta f}{f_m}$

- Δf : Peak frequency deviation (Hz),
- f_m : Modulating signal frequency (Hz).

- **Significance:**

- $\beta < 1$: Narrowband FM (NBFM),
- $\beta > 1$: Wideband FM (WBFM).

3. Carson's Bandwidth Rule:

- Approximate RF bandwidth: $B \approx 2(\Delta f + f_m) = 2(\beta + 1)f_m$
- **FM Broadcast Standard:**

$$\Delta f = 75 \text{ kHz (mono)}$$

$$f_m = 15 \text{ kHz}$$

$$B \approx 2(75+15) = 180 \text{ kHz}$$

II. FM BROADCASTING SYSTEM

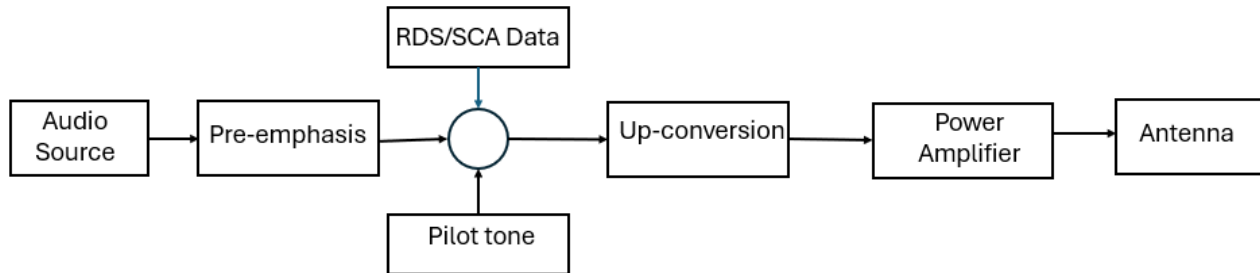


Figure 1. Block diagram of FM broadcasting system

1. Pre-Emphasis & De-Emphasis:

- **Pre-Emphasis:** Boost high frequencies at transmitter
- **De-Emphasis:** Attenuate high frequencies at receiver
- **Purpose:** Reduce high-frequency noise (triangular noise spectrum).

2. Stereo Multiplexing (MPX):

- **Composite Signal:**

$$m_{\text{MPX}}(t) = \underbrace{(L + R)}_{\text{Mono}} + \underbrace{(L - R) \cos(2\pi f_p t)}_{\text{DSB-SC}} + \underbrace{K \cos(\pi f_p t)}_{\text{Pilot}}$$

- L,R: Left/Right audio channels,
- $f_p = 19 \text{ kHz}$: Pilot tone,
- DSB-SC subcarrier at 19 kHz (suppressed carrier).
- **Pilot Tone:** Synchronizes receiver's stereo decoder.
- **Frequency spectrum:**
 - **Mono signal (0-15KHz)** serves mono receivers (backward compatibility)
 - **Stereo pilot (19 KHz)** is transmitted to:
 1. Notify the receiver that the transmission is stereo.

2. enable the receiver to reconstruct 38KHz which it uses to demodulate the stereo signal .
- **Radio Data Service (RDS)** transmits the Time and program details in digital form. Uses the frequency band $57 \pm 2\text{KHz}$.

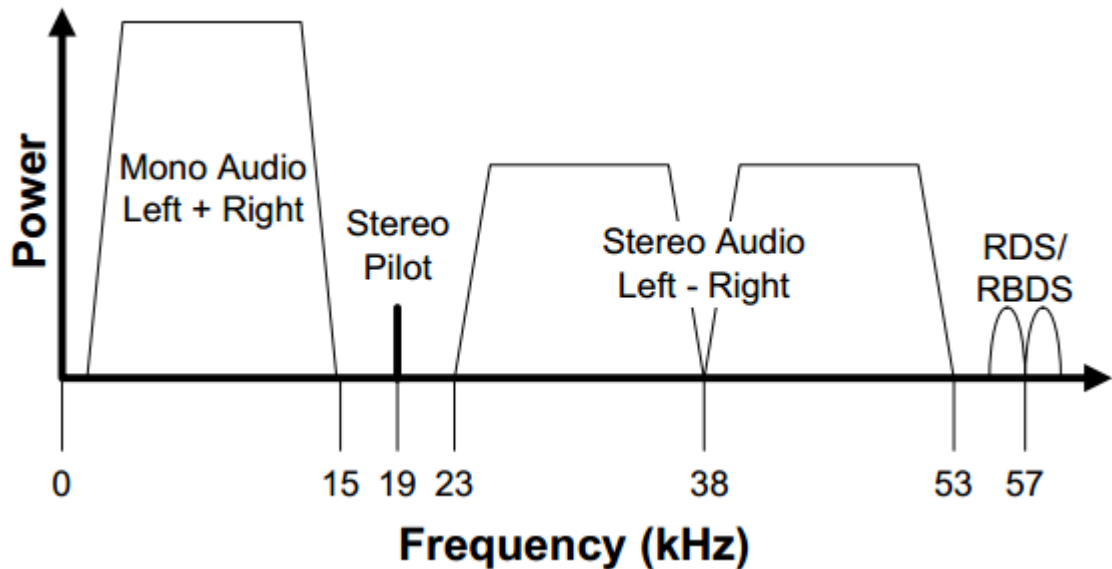


Figure2. Frequency spectrum of baseband FM signal

3. Subsidiary Communications Authorization (SCA) & RDS:

- **SCA:** Subsidiary channels (e.g., background music) modulated at subcarriers (e.g., 67 kHz, 92 kHz).
- **RDS (Radio Data System):** Digital data at 57 kHz subcarrier (contains station ID, song info, traffic alerts).

3. FM TRANSMITTERS & RECEIVERS

3.1 Transmitter Block Diagram:

Audio Input → Pre-Emphasis → Stereo Encoder → FM Modulator → Frequency Multipliers → Power Amplifier → Antenna

- **Frequency Multiplication:** Increases Δf and f_c simultaneously (e.g., $\times 72 \times 72$ for 75 kHz deviation).

2. Receiver Block Diagram (Superheterodyne):

Antenna → RF Amp → Mixer → IF Amp → Limiter → FM Discriminator → De-Emphasis → Audio Amp → Speakers

IF Frequency: 10.7 MHz (universal standard).

- **Limiter:** Removes amplitude noise (FM is amplitude-invariant).

3.2 FM Detection Methods:

- **Slope Detector:** Simple but distorted.
- **Foster-Seeley Discriminator:** Balanced slope detector.
- **Ratio Detector:** Insensitive to amplitude variations.
- **PLL Demodulator:** High fidelity, common in modern ICs.
- **Quadrature Detector:** Digital/analog implementations.

4. PERFORMANCE & ADVANTAGES

1. Noise Immunity:

- **Capture Effect:** Stronger signal suppresses weaker co-channel signals.
- **SNR Improvement:**

$$\text{SNR}_{\text{out}} = 3\beta^2(\beta + 1)\text{SNR}_{\text{in}} \text{ (for } \beta \gg 1\text{)}.$$

2. Comparison with AM:

Parameter	AM	FM
Bandwidth	2fm (10–30 kHz)	180–200 kHz
Noise Immunity	Poor	Excellent (capture)
Fidelity	Moderate	High (WBFM)
Transmitter Power	Inefficient (carrier)	Efficient (constant envelope)

3. Trade-offs:

- **Bandwidth vs. Quality:** Higher $\beta \rightarrow$ better SNR but larger bandwidth.
- **Threshold Effect:** $\text{SNR} < 12 \text{ dB}$ causes "cliff effect" (abrupt audio loss).

5. STANDARDS & REGULATIONS (ITU)

1. **Frequency Band:** 88–108 MHz (VHF Band II).
2. **Channel Spacing:** 200 kHz (ensures no overlap after modulation).
3. **Maximum Deviation:** ± 75 kHz (mono), ± 67.5 kHz (stereo pilot).
4. **Pilot Tone:** $19 \text{ kHz} \pm 2 \text{ Hz}$ (for stereo synchronization).
5. **RDS Data Rate:** 1.1875 kbps (BPSK at 57 kHz subcarrier).

6. KEY FORMULAS & CALCULATIONS

1. **Peak Deviation:** $\Delta f = k_f \cdot |m(t)|_{\max}$
2. **Modulation Index:** $\beta = \frac{\Delta f}{f_m}$
3. **Carson's Bandwidth:** $B \approx 2(\Delta f + f_m)$
4. **SNR Improvement:** $\frac{S_o}{N_o} = 3\beta^2(\beta + 1) \frac{S_i}{N_i}$
5. **Frequency Multiplier:** $f_{\text{out}} = n \cdot f_{\text{in}}, \Delta f_{\text{out}} = n \cdot \Delta f_{\text{in}}$

7. SELF-ASSESSMENT QUESTIONS

1. Why is pre-emphasis used? Explain with a frequency response plot.
2. Derive the expression for an FM wave with a sinusoidal modulating signal.
3. How does a Foster-Seeley discriminator convert frequency to amplitude?
4. Calculate the bandwidth for $\Delta f = 75 \text{ kHz}$, $f_m = 15 \text{ kHz}$ using Carson's rule.
5. Why does FM exhibit a "capture effect"?
6. Sketch the spectrum of a stereo FM signal labelling all components.